Riders
2 weak to it
Fast
Bad going - lethal

Beasts
2 weak to it
Good, even in BG
Weak to 6

Knights
6 weak to it (Good going)
Slow
Weak to 4 (-1 if defending)
Bad going - lethal

+6 +6 Dragon, Paladin, God
+5 +5 Hero
+4 +5 Behemoth
+5 +3 Airboat, Blade, Sneaker
+4 +4 Cleric, Spears, Magician
+4 +3 Artillery
+3 +4 Beast, Knights, Shooters
+3 +3 Riders, Warband
+2 +2 Hordes, Lurkers, Flyers

1
13
12
12
28
65

1200 - - -
500 - - -
500 500 200 100

44
35
3
82

65
12
16
16
32

65 65
12 44
109

Power Play Army

Magician General	4ap	1
Dragons	4ap	2
Warband	2ap	2
Hordes	1ap	8

Counter
Cleric General 3ap 1
Heroes 4ap 2
~~Riders~~
Knights 2ap 6
Lurker 1ap (

HD
HR G
SH
FL
CL

2
47
16
8
71
- 2
2
2

BL
WB
BL

Homestar runner
PR - TROGDOR!!!
G RD - Homestar
BH - Strongmad
LK/SN - cheat
HR - Strongbad
CL - Strongsad

Egg xcelent

AR	1	3AP	3
SN	2	3AP	6
LK	3	1AP	3
SH	4	2AP	8
BL	2	2AP	4
			24

2
65
5
325

5
60/325
300
60 25

37
43
19
62

AR
SH
SN, [illegible]
LK
BL
HD